

<Need logo here>

## Oregon Gaming Competition

### Oregon High School Game Design & Development Competition

#### Using the Game Maker Program

Ideas for this were stolen from : <http://www.cs.uiuc.edu/outreach/games4girls.php>

### The Competition

In the Oregon Gaming Competition, teams of up to five students create computer games specifically designed to be fun, challenging and innovative. The entries are judged by other high school students and selected judges. Award for the winning team is \$1000 per team; for the second and third place teams \$500 per team.

### Important Dates

- Announcement of Oregon Gaming Competition: February 1, 2008
  - Team Registration opens: March 1, 2008
  - [Team Application Form](#) (pdf)
  - Game submission deadline: May 14, 2008
  - State competition: May 17, 2008
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### The Platform

You do not have to be an experienced programmer to participate in the competition. The platform used in the competition, [Game Maker](#), allows for different experience levels. Game Maker is a freely available, PC-based game development tool. Game Maker's drag and drop gaming primitives and friendly interface allow novice designers to create interesting games almost immediately. For more advanced users, Game Maker's built-in programming language provides flexibility and customization. Development on Game Maker is supported by online documentation, tutorials, and lots of game examples.

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## Why the Oregon Gaming Competition?

By creating a great game, you can

- Win cash prizes, gifts, and other awards!
  - Get real-world, collaborative experience in software game development!
  - Provide new software toys for other gamers!
  - Work with your friends on a fun creative project!
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## What Makes a Good Game?

Four components make up a good game:

- Fun,
- Playability,
- Creativity, and
- Technical Achievement

These will all be judged by high school students and a panel of judges.

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## Getting Started

Below are the basic steps. [Click here](#) for more details.

1. Form a group.
2. Dream up your game.
3. Find a coach or sponsor.
4. Submit your registration by filling out the soon to be available online registration form by March 15, 2008.
5. Download Game Maker from <http://www.gamemaker.nl/download.html> and start your project! (If the full version of Game Maker is required for your project, contact us for a registration key.)

There are NO restrictions on the kind of game/video you create!

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## Who can I talk to for more information?